QPSC eSports Division

UNDER-15 1v1 EA SPORTS FC 26

TOURNAMENT GUIDE

by Digital Fingers

Event Date: Saturday, 20 June 2026

Venue: QPSC Clubhouse, Coker Park, Cannington WA

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QPSC eSports

Under-15 1v1 Championship

RULES & REGULATIONS

Event Overview

Event Name: QPSC eSports Under-15 1v1 Championship
Game: EA Sports FC 26
Platform: PlayStation
Format: 1v1 Singles
Date: Saturday, 20 June 2026
Time: To be confirmed
Venue: QPSC Clubhouse, Coker Park, Cannington WA
Maximum Players: 32 players
Entry Fee: $10 per player
Eligibility: QPSC junior members, Under 15 as of the event date

A fun, safe and competitive junior eSports event for QPSC members.

This document outlines the rules, expectations and operational requirements for the QPSC eSports Under-15 1v1 Championship. By registering for the tournament, players and parents/guardians agree to follow these Rules & Regulations and any instructions from QPSC tournament supervisors.

1.Eligibility

To enter the QPSC eSports Under-15 1v1 Championship:

• Players must be registered QPSC junior members.
• Players must be under 15 years of age on Saturday, 20 June 2026.
• Players must have a completed parent/guardian consent form submitted before the event.
• The $10 entry fee must be paid before the player is confirmed in the tournament.
• Players who have not completed registration, consent and payment requirements will not be permitted to compete.
• If the event reaches capacity, players may be placed on a waitlist.

2.Tournament Format

Detail	Specification
Game	EA Sports FC 26
Platform	PlayStation
Format	1v1 Singles
Bracket Type	Single Elimination
Maximum Players	32
Number of Rounds	5
Consoles	2 x PlayStation consoles
Match Duration	5 minutes per match
Final	Same rules as all other rounds

Tournament rounds will include Round of 32, Round of 16, Quarter-Finals, Semi-Finals and Final. Once a player loses a match, they are eliminated from the tournament.

3. Match Rules

1. All matches will be played on EA Sports FC 26 on PlayStation.
2. Each match will be 5 minutes total, made up of two 2.5-minute halves.
3. If a match is drawn at full time, extra time will be played.
4. If the match remains drawn after extra time, the winner will be decided by a penalty shootout.
5. Game settings will be standardised by QPSC tournament organisers.
6. Players must not change game settings unless instructed by a tournament supervisor.
7. Players may select any club or national team available in the game.
8. If both players choose the same team, a coin toss will decide which player must change teams.
9. Custom tactics and formations are permitted.
10. Players must not pause the game without permission from the tournament supervisor.
11. Mobile phones must be on silent during matches.
12. The tournament supervisor's decision is final in all match-related matters.

4. Game Settings

Setting	Rule
Match Length	5 minutes
Half Length	2.5 minutes
Game Speed	Standard
Difficulty	Standard tournament setting
Camera Angle	Standardised by organisers
Weather	Standardised by organisers
Time of Day	Standardised by organisers
Controls	Default unless approved by organisers

Players are expected to use the tournament setup provided and must not alter settings without permission.

5. Technical Issues

If a technical issue occurs during a match, players must immediately notify the tournament supervisor.

- Console freeze
- Game crash
- Controller disconnect
- Screen or display issue
- Power or connection issue

If a technical issue affects gameplay, the match may be restarted from 0-0, unless both players and the tournament supervisor agree to resume from the current score. The tournament supervisor will make the final decision

6. Seeding and Draw

The tournament bracket will be drawn randomly unless the QPSC eSports Committee decides to seed players based on previous QPSC eSports leaderboard performance. The draw may be published before tournament day so players can see their first-round opponent in advance.

7. Estimated Tournament Schedule

Round	Matches	Estimated Duration
Round of 32	16 matches	Approx. 60 minutes
Round of 16	8 matches	Approx. 30 minutes
Quarter-Finals	4 matches	Approx. 15 minutes
Semi-Finals	2 matches	Approx. 10 minutes
Final	1 match	Approx. 10 minutes

A short break may be held between the Quarter-Finals and Semi-Finals.

8. Code of Conduct

All players are expected to represent QPSC with respect, fairness and good sportsmanship.

1. Treat all players, volunteers, staff, spectators and equipment with respect.
2. Use appropriate language at all times.
3. Avoid offensive, abusive or discriminatory comments.
4. Avoid bullying, intimidation or unsportsmanlike behaviour.
5. Accept match results gracefully.
6. Raise disputes calmly with a tournament supervisor.
7. Follow instructions from QPSC volunteers and tournament organisers.
8. Respect the clubhouse, gaming equipment and other players.
9. Avoid excessive goal celebrations intended to upset or taunt an opponent.
10. Keep mobile phones on silent during matches

9. Disciplinary Action

The QPSC eSports Committee and tournament supervisors may take disciplinary action if a player breaches the rules or Code of Conduct.

Action	When it may apply
Verbal Warning	Minor misconduct, including mild
Match Forfeit	Repeated misconduct or serious
Disqualification	Severe or repeated breaches. The

All disciplinary decisions are final and made at the discretion of the QPSC eSports Committee.

10. Registration and Payment

1. Entry is $10 per player.
2. Registration must be completed by a parent or guardian.
3. Payment must be completed before the player is confirmed in the bracket.
4. A parental consent form is required for every player.
5. Spots are limited to 32 players.
6. Once capacity is reached, additional players may be placed on a waitlist.
7. If a registered player cannot attend, QPSC should be notified as soon as possible so the place may be offered to another player.

11. Check-In on Tournament Day

1. Players should arrive at least 15 minutes before the scheduled start time.
2. Players must check in at the registration desk.
3. Attendance will be marked using the participant list.
4. Players will be advised of their bracket position and first-round match.
5. Players who have not completed registration, payment or parental consent will not be allowed to compete.
6. Late arrivals may forfeit their place if their match is called and they are not present.

12. Prizes

This is a junior event, so prizes will be low-value and age-appropriate. Possible prizes may include:

- Trophy or medal for the champion.
- Medal or certificate for the runner-up.
- Certificates for semi-finalists.
- QPSC merchandise.
- Gift cards of modest value.
- Cash prizes will not be awarded for this Under-15 event.

13. Spectators and Behaviour

Parents, guardians and spectators are welcome to attend, subject to venue capacity.

1. Respect all players and volunteers.
2. Avoid coaching players during matches.
3. Avoid distracting players while matches are in progress.
4. Follow instructions from QPSC volunteers.
5. Allow tournament supervisors to manage disputes and results.

14. Photography and Media

QPSC may take photos or videos during the event for club promotion, social media and newsletter purposes. Photo and media consent will be managed through the registration and parental consent process. If a player does not have media consent, QPSC will take reasonable steps to ensure they are not included in promotional photos or videos.

15. Health, Safety and Supervision

1. QPSC volunteers and tournament supervisors will be present during the event.
2. A first aid kit will be available at the venue.
3. Players are expected to remain in the tournament area unless collected by a parent/guardian or given permission to leave.
4. Parents/guardians are responsible for drop-off and collection arrangements.
5. Any concerns should be raised with a QPSC volunteer or tournament supervisor immediately.

16. Final Decision

The QPSC eSports Committee reserves the right to make final decisions on tournament rules, disputes, player behaviour, technical issues and event operations.

By registering for the tournament, players and parents/guardians agree to follow these Rules & Regulations.